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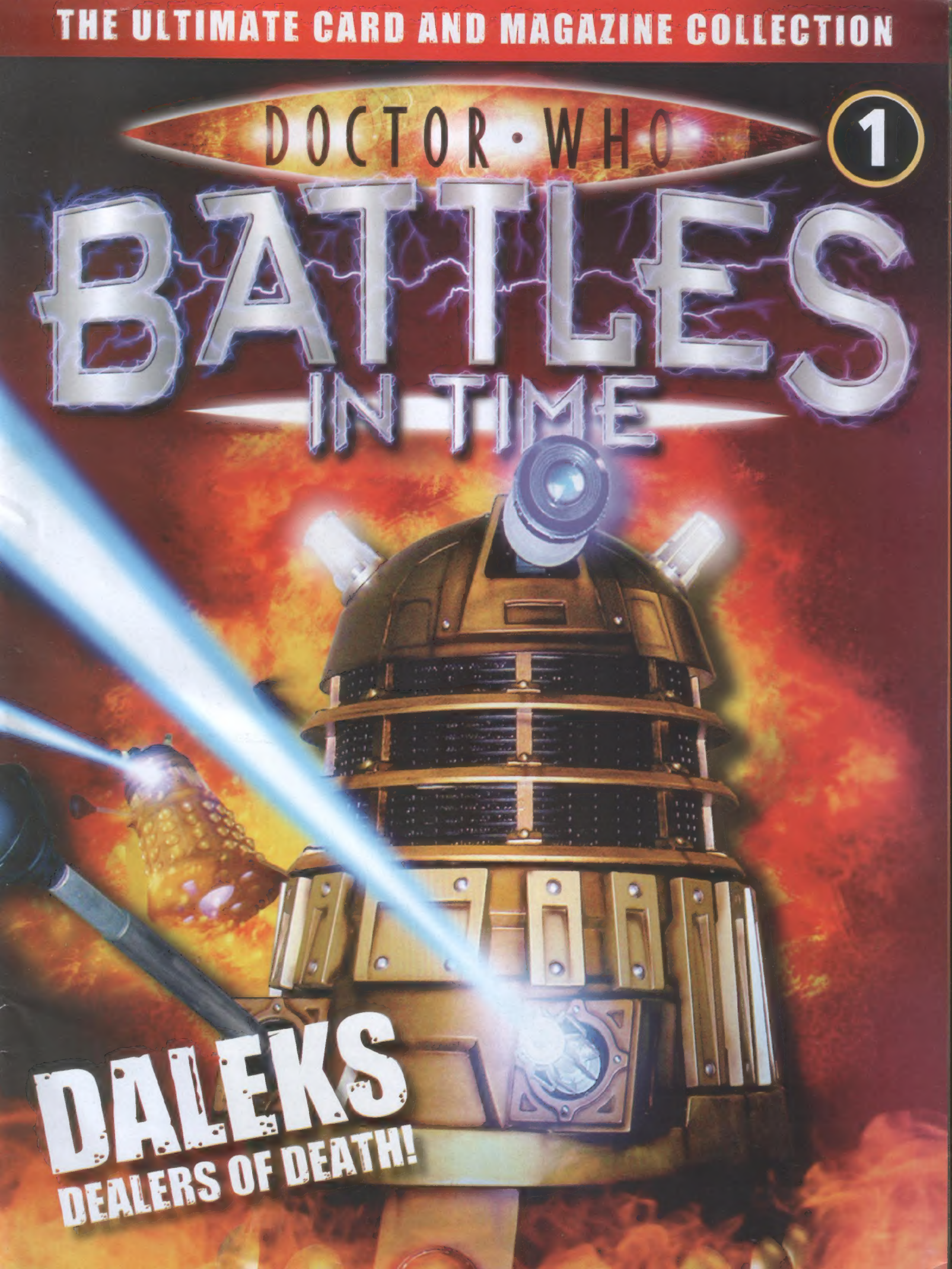

DALEKS

DEALERS OF DEATH!

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With thanks to: Steve Cole, Alan Craddock, Nick Foreman, Ian Grutchfield, Davey Jones, Brian Minchin, Geo Parkin, John Ross, Edward Russell, Mike Tucker and The Mill

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GAME ONE SINGLE

PLAYER 1 V

GAME FAQ

What makes a good score?

Scores in the 9000s are pretty good and it's best to avoid anything below 6000. The super rare and ultra rare cards are normally more powerful than the common ones, but not always!

What if it's a draw?

If both players have the same score at any point, they put the two cards in the middle. The same player reads out a score from his next card. The player with the highest score wins.

COMBAT

LEVEL 1 COMBAT

PLAYER 2

PLAYER 2 LOOKS AT THE SAME CATEGORY AND CALLS OUT HIS GREEN RATING.

INTELLIGENCE 9000!

STEP 1

Each player has his own deck. Start by taking out all the bonus cards. Then decide how many cards you are going to play with.

STEP 2

Each player shuffles his deck and picks it up so he can only see his top card.

STEP 3

Player 1 picks a category with a good score from his first card, and reads out the green number.

STEP 4

Player 2 looks at his first card. He looks at the same category and colour, then reads out his score. The player with the higher score wins. If you lose, put your card to one side. If you win put it at the back of your deck.

STEP 5

Now player 2 gets to choose a category from the new top card on his deck and reads out the green score. (Next time player 1 gets to choose again)

STEP 6

The game continues until one player has no cards left in his hand at all.

SPECIALS ZONE

Look out for the scratch n' sniff Slitheen!

The Sycorax is one of the toughest cards!

SUPER RARE!!!

GAME OVER

Next issue take your gaming to LEVEL 2 and beyond!

CARD CLASH

SEE TWO OF THE COOLEST EXTERMINATOR

CAPTAIN JACK HARKNESS

HERO PROFILE

HEIGHT	1.84m
LIFE FORM	HUMAN
AGE	38
PLANET	EARTH

WHO IS HE? A former time agent from Earth's future, Jack Harkness joined the Doctor when he travelled back to World War II and fought the Empty Child.

WHAT'S HE LIKE? Even though Jack has a bit of a dodgy past, since he joined the Doctor he's been a real hero and he played a vital role when the Daleks attacked the Game Station. There's no-one else you'd rather have in your corner in a fight.

WHAT'S HE GOOD AT? He's great with technology, especially weapons – he had a sonic blaster that could disintegrate an entire wall, and he knows what it takes to kill a Dalek.

USE THE SONIC SCREW DRIVER BONUS CARD TO INCREASE JACK'S SPECIAL ABILITIES BY 1000

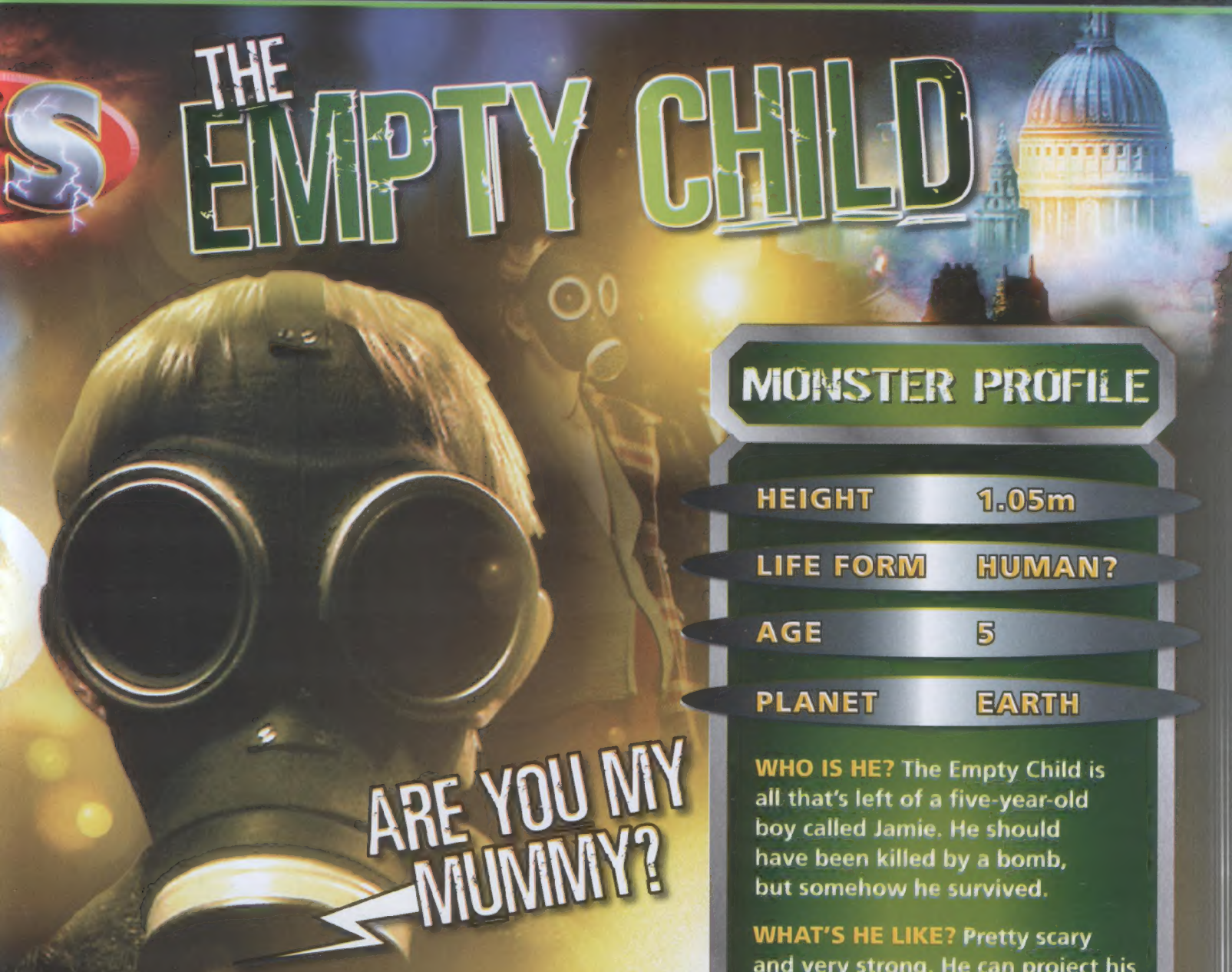
JACK WINS ON
INTELLIGENCE:
5100 vs 2200
AGILITY:
6300 vs 4700

TOTAL 2/5

LOOK OUT FOR MORE POWERFUL JACK CARDS IN FUTURE SETS!

THE EMPTY

THE EMPTY CHILD



ARE YOU MY MUMMY?

MONSTER PROFILE

HEIGHT	1.05m
LIFE FORM	HUMAN?
AGE	5
PLANET	EARTH

WHO IS HE? The Empty Child is all that's left of a five-year-old boy called Jamie. He should have been killed by a bomb, but somehow he survived.

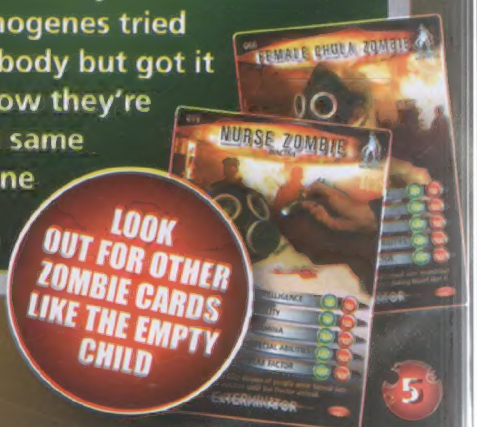
WHAT'S HE LIKE? Pretty scary and very strong. He can project his voice through radios, but he only asks, 'Are you my mummy?' He turns anyone he touches into a gas-mask wearing zombie.

WHAT'S HE GOOD AT? Jamie doesn't know it, but he has the power to destroy all humankind. Chula nanogenes tried to fix his body but got it wrong. Now they're doing the same to everyone on Earth.

EMPTY CHILD WINS ON
STAMINA:
9200 vs 7600
SPECIAL ABILITIES:
8300 vs 7800
FEAR FACTOR:
9100 vs 2800

TOTAL 3/5

CHILD WINS!



LOOK OUT FOR OTHER ZOMBIE CARDS LIKE THE EMPTY CHILD

FAQ WHO IS THE... DOCTOR?

He's fought loads of monsters and saved the world time and time again, but who is he?

Q Who exactly is this Doctor?
He's a Time Lord, which means he can travel through space and time. He calls himself the Doctor, because his real name is unpronounceable.

Q Where is he from? Is he human?
The Doctor is an alien from the planet Gallifrey, but he loves Earth and humans are his favourite species.

Q What's that blue box?
That's the TARDIS, the Doctor's space ship. The initials stand for Time And Relative Dimension In Space.

Q It doesn't much look like a space ship...
It used to be able to change shape and blend into its surroundings. But when it landed on Earth in the 1960s it broke and has looked like an old-fashioned Police Box ever since.

Q How come he looked different before?
The Doctor has a handy skill – when his body is badly injured, he can cheat death by regenerating. The only thing is, he looks different and has a different personality every time.

TARDIS TURMOIL

Shuffle your cards and get ready to battle a friend as you race through time and space in the TARDIS.

INSTRUCTIONS

1. This is a two player game. Remove all the bonus cards and shuffle your deck.
2. Each player turns his deck face down and puts a counter on the start.
3. The first player draws a card and uses it to decide his route.
4. The first player discards his card. Now it's player 2's turn.
5. The first player to reach the end wins.

START

You're in the TARDIS, ready for an adventure. Look at your first power icon to see where you should go next!

You are almost trampled to death by Ghengis Khan and his army. Check your card number to see where to go next.

EVEN

ODD

You're in a strange world somewhere in the future surrounded by reptilian creatures. If AGILITY is over 6000 you escape.

OVER 6000

UNDER 6000

SPECIAL ABILITIES UNDER 7000

The TARDIS has landed in what looks a pirate theme park. Miss your next go if your STAMINA is below 5000.

You've jumped from one fatal situation into another – you've landed in a swamp! Where will the TARDIS materialise next?

It turns out the aliens are friendly. After eating a meal of liftok spawn you get back in the TARDIS. But where to?

SPECIAL ABILITIES OVER 7000

MONSTER OR ROBOT

ALL OTHER CARDS

It's not your lucky day – all of a sudden you hear a familiar metallic voice saying "EXTERMINATE!" Can you flee the Daleks?

FEAR FACTOR UNDER 6500

AGILITY OVER 5000

AGILITY UNDER 5000

You just manage to close the doors before the Daleks take their first shot. But can the TARDIS take you to safety?

Run! Daleks are blocking your route back to the TARDIS. Can you use your INTELLIGENCE to outwit them?

RED STAMINA GREATER

FEAR FACTOR OVER 6500

INTELLIGENCE UNDER 7000

INTELLIGENCE OVER 7000

The TARDIS controls aren't responding. Will it take you home or back into danger? Compare STAMINA scores with each other to find out.

GREEN STAMINA GREATER

YOU WIN!

Phew! You've travelled back to Earth. From your surroundings it looks like the year 2006 – what a relief!

"The Doctor is a legend, woven throughout history."

BEHIND THE SCENES

Ready for a monster hug?

MAKING THE Slitheen

When you want to make a Slitheen you need a lot of foam rubber, a remote control head, and a very, very patient actor.

Making a nine-foot tall alien farting monster is all in a day's work for the *Doctor Who* team. Each Slitheen suit has to be made specially. First the designers cover the actor in plaster from head to foot. When the plaster sets, they crack it open and let the actor out. Because the plaster keeps the actor's shape they can use it as a mould to make a suit that fits perfectly. Next the designers sculpt the body in foam, carve the skin texture into it and spray-paint it green. The Slitheen's claws are much bigger than human hands so they have to be controlled by cables. Because the Slitheen are very tall, the actor's head only comes up to the neck and they wear the Slitheen head like a big hat. That head is packed with electronics that are remote controlled just like a toy car. Stick it on and you're ready for action!

DID YOU KNOW?

The team only ever made three different Slitheen suits.

DOES MY BUM LOOK BIG IN THIS?

PARR

BABYFACE SLITHEEN

SIZE 15 FEET!

WHAT IS A SLITHEEN?

The Slitheen family are huge, green monsters who pass themselves off as real people by squeezing into human skin suits. They first met the Doctor in Episode 4 'Aliens of London'.

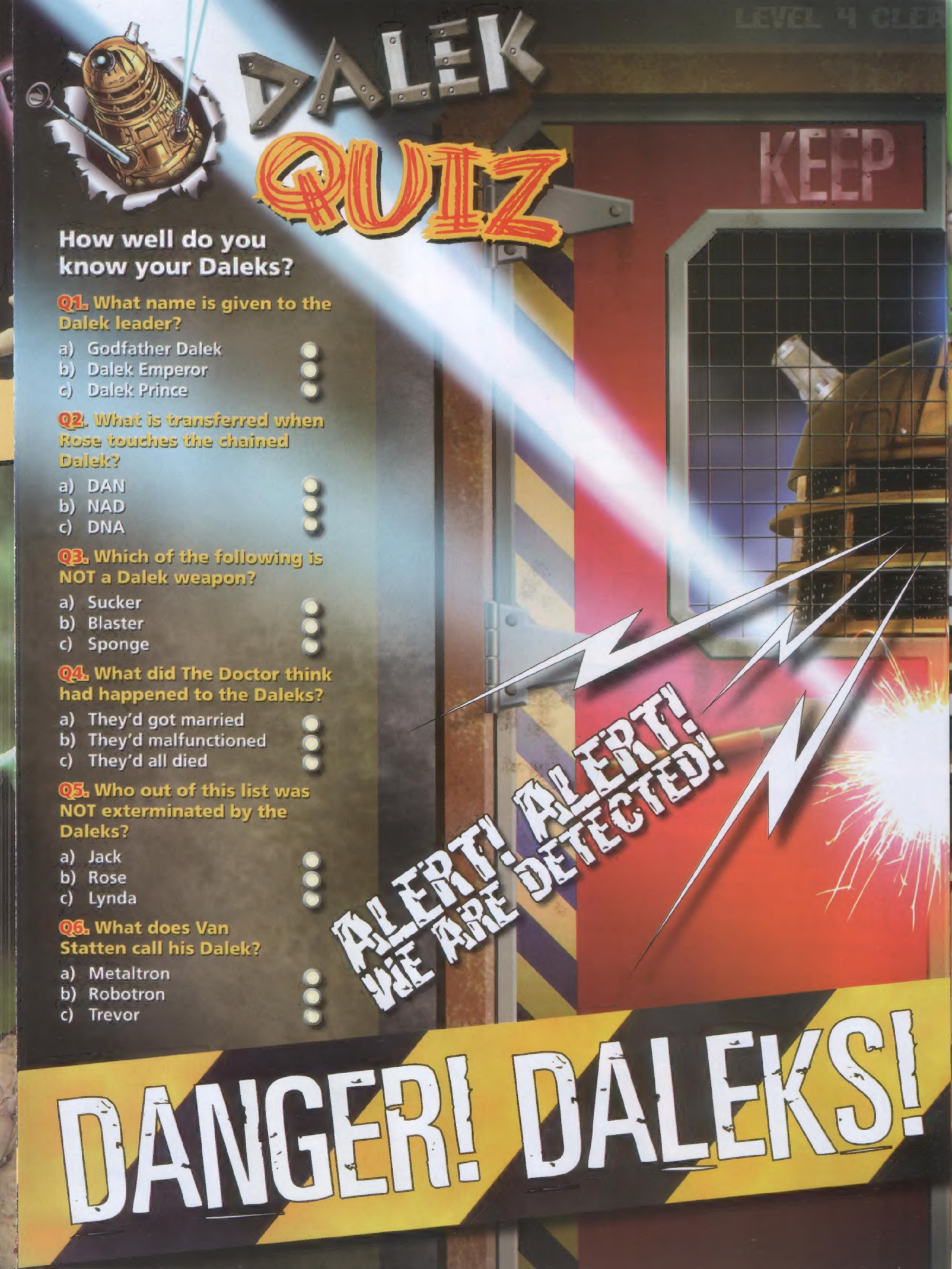
Nice trousers!

Three pairs of legs just waiting for some actors to fill them.

A TIGHT FIT!

Wearing a Slitheen body suit isn't easy. Once you've put the outfit on it's like being wrapped up in a foam mattress. TV studios are hot places so you sweat buckets. In fact after a while you start leaving little puddles of sweat everywhere you go. By the end of the day you can actually squeeze water out of the suit like a flannel! You get to take the head off when there's a break, and if you're lucky someone might pull an arm off to cool you down. The rest of the suit doesn't come off easily, so you can forget going for a pee! One way or another the end of the day can't come soon enough.

The finished monster!


DALEK
QUIZ
How well do you know your Daleks?
Q1. What name is given to the Dalek leader?
a) Godfather Dalek
b) Dalek Emperor
c) Dalek Prince
Q2. What is transferred when Rose touches the chained Dalek?
a) DAN
b) NAD
c) DNA
Q3. Which of the following is NOT a Dalek weapon?
a) Sucker
b) Blaster
c) Sponge
Q4. What did The Doctor think had happened to the Daleks?
a) They'd got married
b) They'd malfunctioned
c) They'd all died
Q5. Who out of this list was NOT exterminated by the Daleks?
a) Jack
b) Rose
c) Lynda
Q6. What does Van Statten call his Dalek?
a) Metaltron
b) Robotron
c) Trevor
KEEP
ALERT! ALERT! WE ARE DETECTED!
DANGER! DALEKS!

DALEK DECK

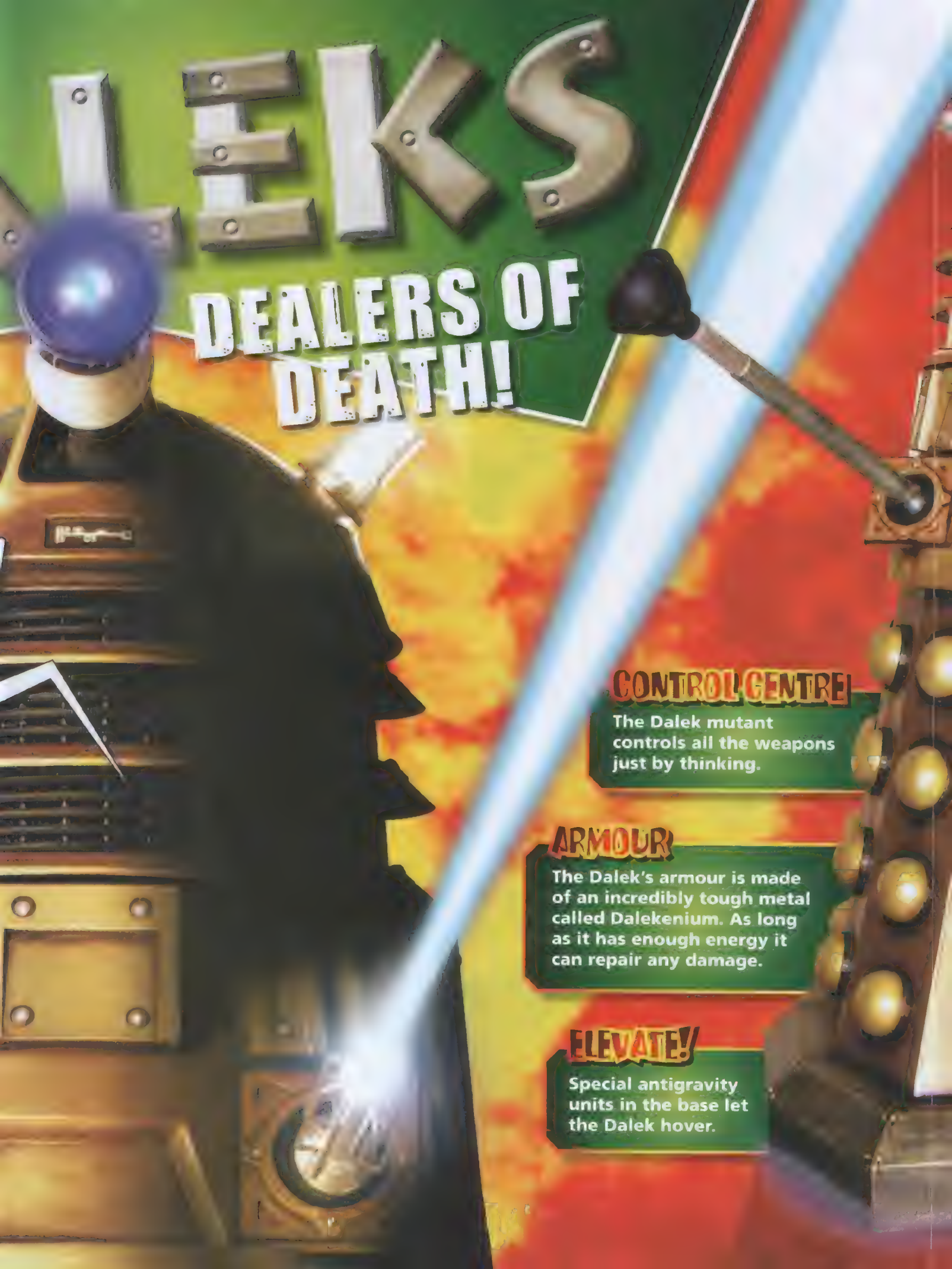
The Exterminator set is packed with Dalek cards. Here are a few to look out for!

TURN TO PAGE 23 FOR THE ANSWERS

TOP 10 DALEK FACTS

1. The original Daleks were wiped out in a great war with the Time Lords.
2. The Doctor once visited a future where the Daleks were fighting one another.
3. The Daleks sometimes used apelike servants called Ogrons.
4. The Emperor Dalek's guards have black domes.
5. The Daleks evolved from a race called the Kaleds.
6. Daleks can fly through space without spacesuits.
7. The earliest Daleks couldn't fly.
8. At their most powerful the Daleks controlled hundreds of worlds.
9. Daleks make people into slaves called Robomen by using brain surgery.
10. Daleks believe all other races are inferior and want to exterminate them!

01
PAINFUL DEATH
Dalek energy blasts kill instantly. The victim feels agonizing pain as their body is riddled with radiation and their organs turn to jelly.
EXTERMINATE!
DALEK MUTANT
When you look at a Dalek what you see is armour. Inside there is a hideous creature that looks a bit like a squid with lots of tentacles and a big eye.


LEKS
DEALERS OF DEATH!
CONTROL CENTRE
The Dalek mutant controls all the weapons just by thinking.
ARMOUR
The Dalek's armour is made of an incredibly tough metal called Dalekenium. As long as it has enough energy it can repair any damage.
ELEVATE!
Special antigravity units in the base let the Dalek hover.

5 WAYS TO KILL A DALEK

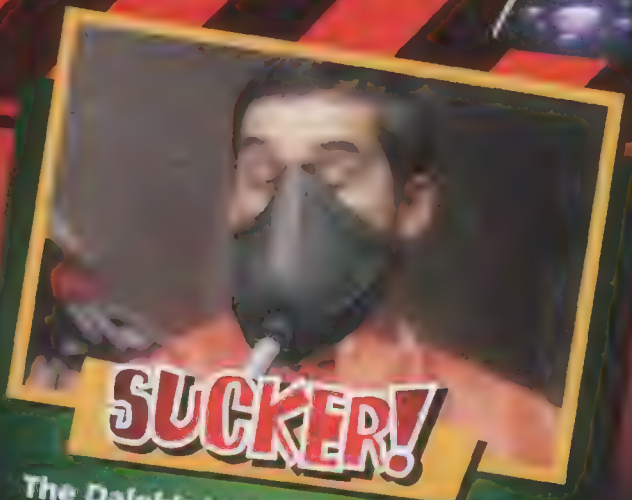
1. If you've only got a normal gun, your best chance is to shoot the eyestalk. You'll have to get past the Dalek's shields first though.

2. Use a very powerful energy weapon. Captain Jack has several guns that will do the job.

3. Electrocute the Dalek for a very long time. This means getting the Dalek to stay still, which may not be easy.

4. Create a delta wave (a giant pulse of deadly energy). Unfortunately, this will kill anybody who gets in its way, including you.

5. Look in to the time vortex and become all powerful, like Rose did. This will kill you too.



SUCKER!

The Dalek's 'sucker' attachment is also a weapon that can be used to suck a man's face off, killing him in seconds.

DALEK DECK

The Exterminator set is packed with Dalek cards. Here are a few to look out for!

DO NOT OPEN! DAN

TURN TO PAGE 23 FOR THE ANSWERS

GROWING TERROR
POLICE BOX
OUR METAL MACHINE HAS BROUGHT YOU TO OUR BIOGROVE!
COFFA AND LUTE! ALL RIGHT? IT'S ME, THE DOCTOR! I'VE CHANGED A LOT SINCE WE... OH. NOT IMPRESSED? NOT SURPRISED?
THAT WAS A RUBBISH LANDING!
DOCTOR, IT'S THOSE SUPER-EVOLVED TREES FROM PLATFORM ONE!
YOU MUST LISTEN. A GREAT DANGER THREATENS ALL THOSE WHO GATHERED AT PLATFORM ONE...
WE WENT TO WATCH THE END OF THE WORLD - BUT IT WAS ALMOST THE END OF US!
SOMONE DRAGGED US HERE, ROSE! REMOTE CONTROL JOB. QUESTION IS - WHO'S PUSHING THE BUTTONS?
NEVER SEEN SO MANY ALIENS BEFORE... BIRD-PEOPLE, BLUE PEOPLE, THAT HORRIBLE CASSANDRA... AND WHAT ABOUT THAT MOXX OF BALHOON THING!

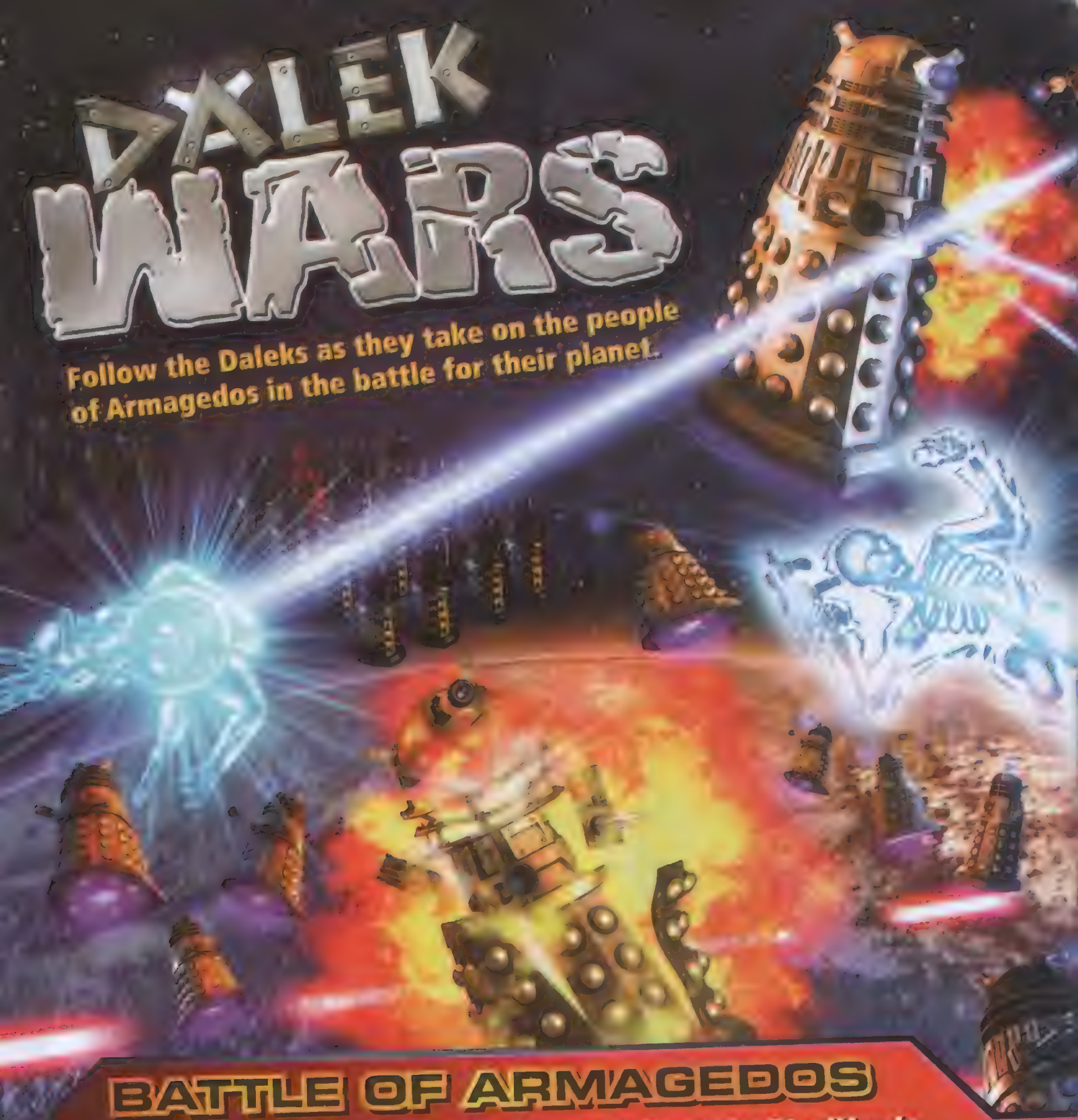
HE DIED. WASN'T A GREAT DO, REALLY, WAS IT?
RUMOURS AND WHISPERS HAVE REACHED OUR ROOTS...
...THAT THE SURVIVORS OF THAT DREADFUL DAY ARE DISAPPEARING ONE BY ONE.
BUT WHY? HOW?
FWOOOSH!
'ELLO! THIS MIGHT BE A CLUE! EXPECTING COMPANY?
NONE MAY ENTER OUR BIOGROVE UNINVITED!
PITY NO ONE TOLD THEM THAT!
WE LOWERED OUR SHIELDS TO ALLOW THROUGH YOUR SHIP — AGH!
THE FLAMES... THIS IS OUR HOME, WE FEEL THE DESTRUCTION THEY BRING...
YOU TWO TAKE IT EASY, STAY OUT OF SIGHT. WE'LL SORT THIS.
MIGHT TAKE SOME SORTING!
I COULDN'T SAVE THEIR SISTERFORM JABE ON PLATFORM ONE. I WON'T LET ANYTHING HAPPEN TO THEM!
OH. HELLO! NICE, ER... GARDENING 'BOT YOU GOT THERE.
SNIP-7
BUT YOU'RE TRESPASSING IN A PRIVATE... ER... BIOGROVE. PUSH OFF!
OBSERVE, SNIP-7! THE FOREST OF CHEEM KEEP GUARD ANIMALS. HOW CUTE...
ERADICATE THEM!
WHRUSSSHH!
LEG IT!
GOOD PLAN!

NO, HANG ON A SEC. PLAN B - ASK A QUESTION. QUESTIONS ARE GOOD. FIRST OFF - WHO ARE YOU?
I AM MONTODON SLEMM. I OWN CYBORG INTERGALACTIC GARDEN CENTRES. AND MY CUSTOMERS JUST LOVE INTELLIGENT TREES!
THE FOREST ARE MYSTICAL BEINGS WITH A BILLION-YEAR-OLD HISTORY! YOU CAN'T FLOG THEM OFF LIKE GARDEN GNOMES!
JUST WATCH ME!
WE NEED TO KEEP THEM BUSY TILL THE TREES RECOVER. AHA! TIME FOR PLAN T!
PLAN T?!
YEAH. P-L-A-N-T SPELLS PLANT! HERE'S WHAT TO DO...
AND SOON...
NOW WE CAN TRACK DOWN THE TREEFORMS. THOSE STUPID ANIMALS WON'T GIVE US ANY MORE TROUBLE...
KA-KLUNKK!
YOU SURE ABOUT THAT?
OOOF!

YOU THINK A FIELD OF SPACE DANDELIONS WILL STOP US?
ACTUALLY, THEY'RE SUPER-EVOLVED SPACE DANDELIONS...
THE SEEDS GROW IN METAL AS EASILY AS IN MUD... VERY, VERY QUICKLY!
<< CIRCUITS OVERGROWN — FUNCTION IMPAIRED >>
SNIP-7
<< SHUTTING DOWN... >>
AND SINCE YOU'RE A CYBORG - HALF-FLESH, HALF-MACHINE - YOUR ROBOTIC PARTS ARE CLOGGING UP TOO!
NEXT TIME YOU'D BETTER PICK ON PLANTS THAT CAN'T FIGHT BACK.
URRRP!
OFF TO GET SOME WEEDKILLER? NICE MEETING YOU, THEN. BYE.
BACK AT THE TARDIS...
SLEMM'S PUSHED OFF... BUT SO HAVE THE TREES. THEY'VE VANISHED.
BUT HOW? AND WHO'S GOT IT IN FOR THE SURVIVORS OF PLATFORM ONE ANYWAY?
POLICE BOX
S'POSE WE'RE GONNA FIND OUT... COS SOONER OR LATER, THEY'LL BE COMING AFTER US!
TO BE CONTINUED!!!

DALEK WARS

Follow the Daleks as they take on the people of Armagedos in the battle for their planet.



BATTLE OF ARMAGEDOS

The following is from the diary of Captain R'ar'Han'e

"When we found out the Daleks were coming, we knew we had to evacuate our planet, Armagedos, and head for a colony where they wouldn't find us. We gathered every ship we could find but we realised the Daleks would reach our planet before everyone could escape.

The only answer was to fight them and hope we could hold them up until the last transport ship could enter hyperspace. I reported to the fleet at the moon Devokos. I've never seen anything like it – all our best warships armed to the teeth with atomic cannons and polaron missiles. Even so we weren't sure it would be enough. The Daleks sent at least a dozen ships and armies of Daleks just poured out of them.

At first we didn't have a clue about how to stop them – their blasts cut through our troops

SEARCH & FIND

1. How many warships can you see firing at the Daleks? 5pts
2. Use your powers of observation – can you locate the red Dalek? 5pts
3. What weapons are the warships armed with? (clue: read the story) 10pts
4. How many exterminated specimen can you see? 5pts
5. How many intact warships can you spot? 5pts

TURN TO PAGE 22 FOR THE ANSWERS

exterminating them without mercy. Then we discovered that if we reversed the polarity of the neutron flow in our cannons we could get through their shields and for the first time we started to take a few of them out.

We were taking heavy casualties, but the Daleks weren't breaking through and we kept getting reports about transport ships escaping. I remember one of our ships flew headlong into a Dalek warship, blasting it to pieces and sending Daleks spinning out into space like little broken toys. It set them back long enough for the last transport to get away, and a huge cheer swept through the fleet, before we fired up our hyperdrives and escaped. The Daleks may have taken our world, but we'll find a way to beat them, and we'll be back.

THE EMPEROR DALEK'S BRAIN BUSTERS

THESE PUZZLES ARE FAR TOO TOUGH FOR PUNY HUMAN BRAINS!

HOW DID YOU DO? LOOK AT PAGE 23 FOR THE ANSWERS

CROSSWORD CHALLENGE

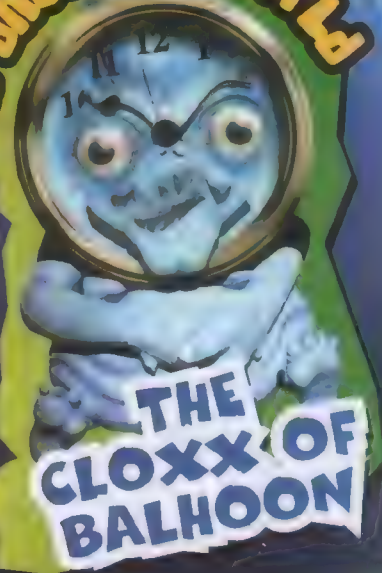
Fill the answers into the grid to reveal the Daleks' favourite word...

1. R____ is the girl who joins the Doctor on his travels.
2. He's blue, short and offers you spit for a greeting. He's the M____ of Balhoon.
3. A____ are plastic aliens and real dummies!
4. Van Statten doesn't realize his robot is a D____
5. The Doctor's space ship is called the T____.
6. The Slitheen ship crashes in the river T____
7. Jack visits London during the B___z.
8. The number that comes before two and the viewing platform for the end of the world.
9. B___ Wolf (the opposite of good).
10. Van Statten calls his Dalek a M____
11. A R____r will appear if you damage time. (anagram – PARERE).

ANSWER

CAN YOU SPOT 6 DIFFERENCES?

In another world



IS YOUR TEACHER A Slitheen?

Q1 Does he or she fart all the way through your lessons, then make rubbish excuses?

Q2 Let's be honest, do they need to lose a lot of weight?

Q3 Have other teachers or pupils mysteriously disappeared?

Q4 This one's a huge giveaway – is there a zip that lets out lots of blue light in the middle of their head?

LINE UP

Only one of these shapes is a real Dalek, but can you tell which one?

COMING IN ISSUE 2...

FREE PART 1 OF YOUR TARDIS!

START BUILDING YOUR TARDIS!

YOUR NEXT PACK OF TRADING CARDS

PUZZLE ANSWERS

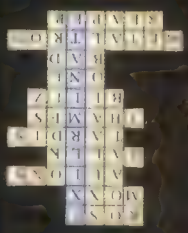
SPOT THE DIFFERENCE

Q1. b) Dalek Emperor
Q2. c) DNA
Q3. c) Sponge
Q4. c) They all died
Q5. b) Rose
Q6. a) Metatron

DALEK WARS

Q1. Two
Q2.
Q3. Atomic cannons and polaron missiles
Q4. Four
Q5. Five

CROSSWORD



LINE UP

Shape D

WHO ARE YOU?

Answer these questions to discover which monster you are most like...

START

If you weren't an evil monster what would you be?

A PLUMBER

A VILLAIN

A MOVIE

In times of stress what are you most likely to do?

What do close friends think your best feature is?

FARTI

EAT THE NEAREST THING

MY WEAPONS

MY CHEEKBONES

Which kind of food do you enjoy most for your dinner?

What would you usually do in a crisis?

I LIKE MY FOOD RAW

What would you say your specialist skill is?

MAKE THE MOST OF IT

I CAUSE THEM

TEAMWORK

What do you think of the planet Earth?

Deep down, how do you really feel about human beings?

THEY TASTE GREAT WITH CHIPS!

What do you like doing in your spare time?

I HATE THEM!

A HUMAN HAVE MY BODY

MY HOME

What is your personal opinion of farting – is it good or bad?

Do you enjoy going to parties or are you a party pooper?

I THINK IT'S

I'M A PARTY ANIMAL

I LIKE CRUSHING THEM!

DALEK

Encased in a metal shell, you are bitter, violent and have no human emotion.

SLITHEEN

An oversized fart machine, your baby eyes can fool most, but not for long!

CASSANDRA

You are so obsessed with your looks, you have forgotten what it is to be human.

REAPER

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DOCTOR WHO BATTLES

This is the ultimate new collection!

Every issue brings you face to face with the Doctor and the scariest monsters in time and space. There are fantastic battle scenes and inside information about all the characters. Plus... death-defying Daleks and the official trading cards with every issue.

THERE ARE 9 CARDS IN EVERY

IN TIME

ON SALE FORTNIGHTLY MISS IT IF YOU DARE!

NEW GAMES!

There are exciting new games to play with your cards in every issue

INSIDE EVERY BRILLIANT ISSUE!

- Come face to face with the Doctor's greatest enemies and learn how to fight them.
- Take your card battles to the next level with cool new games.
- Go behind the scenes and meet the monster makers.
- Join the Doctor for all-new adventures in the incredible comic strip.
- Test your wits with fantastic games and puzzles.

PLUS!

Store all your cards in this fantastic TARDIS case!

FREE! WITH ISSUES 2 AND 3

MONSTER FOLDOUT!

Get up close to the Doctor's friends and enemies

PACK BUT WATCH OUT FOR SPECIAL EXTRA CARDS!

YOUR TRADING CARDS

SET 1 EXTERM

FAQ

The first set of cards is the Exterminator series and it covers everything from Daleks to the Moxx of Balhoon.

- **How many cards are there in a set?**

  There are 85 cards in the Exterminator set, but there will be more in later sets.

- **How many cards will I get in a pack?**

  There are at least 9 cards in every pack, but lots of packs have a 10th Super Rare or even Ultra Rare card, if you're lucky.

- **What happens when I've got all the cards in a set?**

  Don't worry a second set of cards will be released.

- **Can I get a list of all the cards in the set?**

  You'll find one on our website: www.battlesintime.com

CHARACTER CARDS

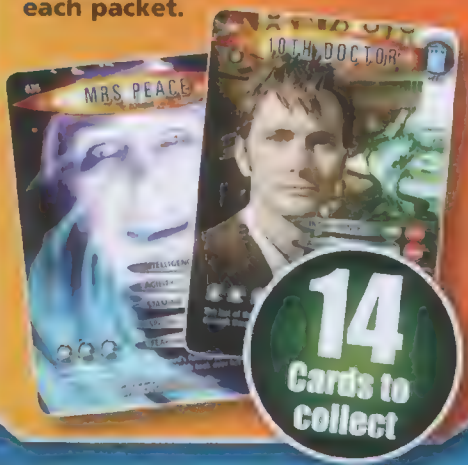
Character Cards feature monsters and heroes that you can pit against one another. You'll find all your favourites, but collect the most powerful ones to build the ultimate deck.

COMMON

You'll always get eight of these in a packet. They can be character or bonus cards.

RARE

These are tricky to get! They're shiny, but you only get one in each packet.



READY TO PLAY? YOU'LL FIND NEW GAMES IN EVERY ISSUE

INATOR

BONUS CARDS

You can shake things up with the special Bonus Cards that boost your scores, change the rules, or force your opponent to reveal his cards!

SUPER RARE

If you're lucky, you could find one of these extra cards in your pack.

ULTRA RARE

It's even harder to find one of these, but they're some of the most powerful!

GOLDEN TICKET!!!

OF THE MAGAZINE AND ON THE WEBSITE – BATTLESINTIME.COM

WHAT YOUR CARDS

FEATURES

- Dozens of characters including all your favourite monsters.
- Double ratings let you play lots of different games.
- Boost your scores and change the rules with special bonus cards.
- Check out the website for more game rules.
- Play with one deck or mix and match to make it more exciting!
- Special cards include holographic, moving image and shinies.

Before you can join the battle, you need to know more about your cards. Here are some of the exciting features to look out for...

CARD NUMBER

At the top left you will find the card's unique identification number. Can you collect every single card?

071

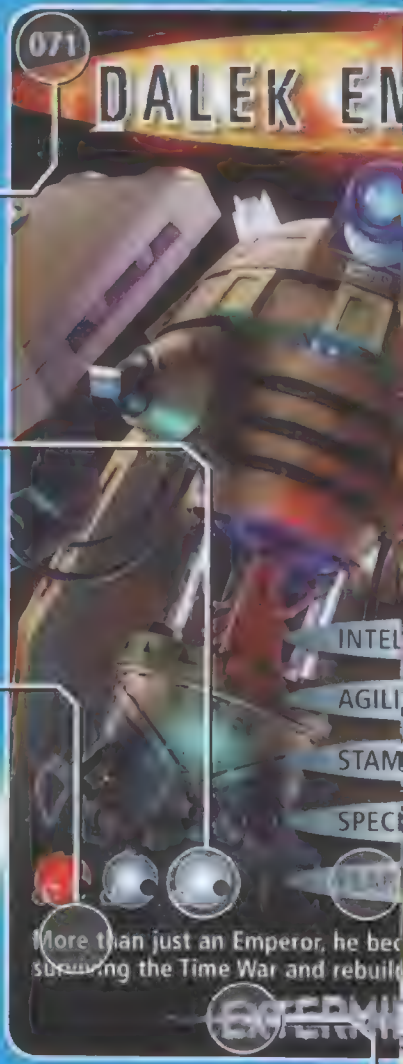
POWER ICONS

In future issues you'll learn how to use these power icons to boost your scores and play new games.

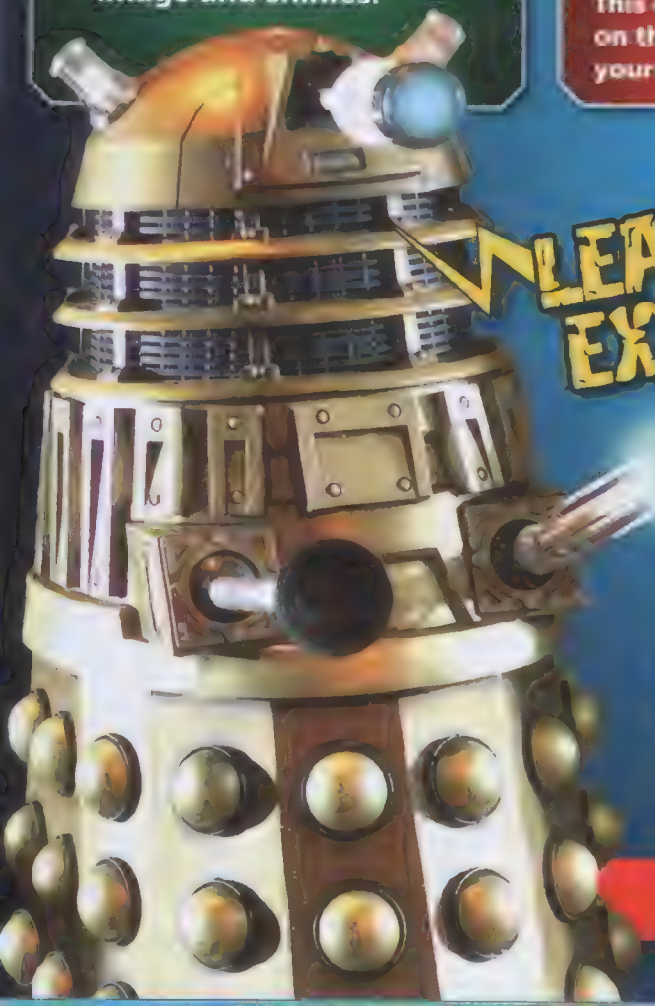
CARD DESCRIPTION

This gives you the low-down on the character featured on your card.

More surviv



LEARN HOW TO EXTERMINATE!



SET NAME

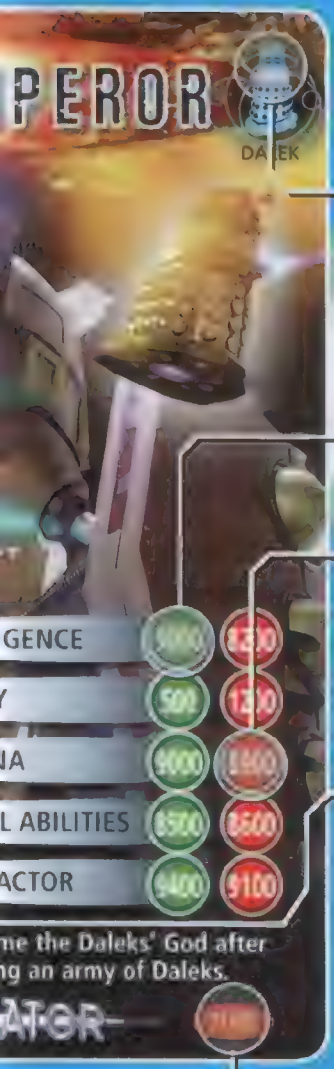
The cards are divided up into different sets – the name is on the bottom of every card. The first set is called EXTERMINATOR.

EX

KEEP ALL YOUR CARDS IN YOUR FANTASTIC TARDIS

CAN DO...

DON'T MISS OUT!



DECK ICON

Character cards are split into different types of deck such as Hero, Human, Monster, Alien, Robot and Dalek.

DOUBLE RATINGS!!!

We'll be showing you how to use your double ratings to make things interesting and to play lots of different games. Check the rules for each game to find out more.

SKILL CATEGORIES

FEAR

Check out all the skills on each card to find out the character's strengths and weaknesses.

SET NUMBER

The first number is the card's number in the set. The second number is the total number of cards in the set.

SPECIAL CARDS

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STORAGE CASE. THE FIRST PART IS FREE WITH NEXT ISSUE!

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FREE LID WITH PART 3!

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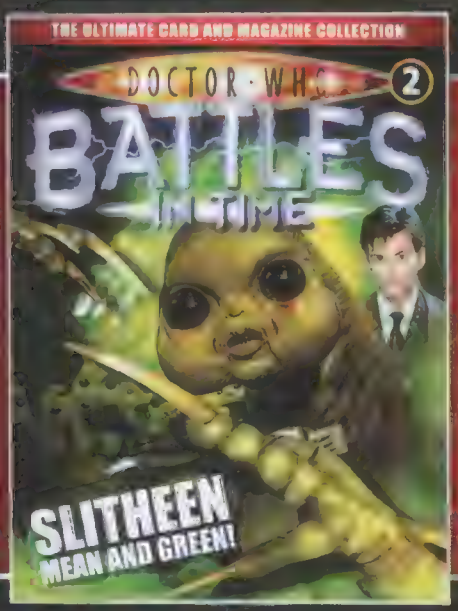
FREE WITH PART 2!



COMING IN PART 2

- Take your gaming to the next level!
- Meet the Slitheen!
- Blow up Big Ben!
- Fantastic puzzles!

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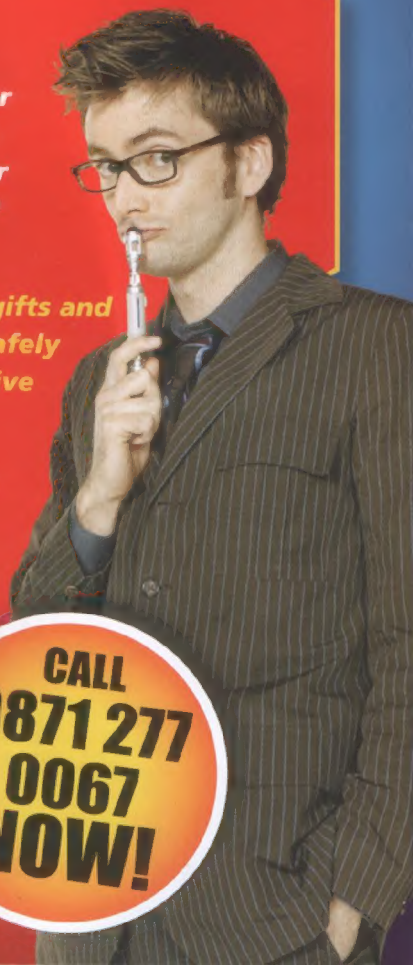

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